

Valley Green 1 and 2 HOA Rules

(as summarized from the CC&Rs)

1. Improvements. If you are going to build, install, or alter any dwelling, residence, out-building, fence, wall, building, pool, or other structure including changing the external appearance of any structure or Lot (yes, this includes paint colors and major landscaping), you will need to:
 - a. Submit 2 copies of plans to the board 30 days prior to planned changes at:
Valley Green 1 and 2 HOA Board
P.O. Box 1064
Maple Valley, WA 98038-1064
 - b. Once you receive approval (within the 30 days), follow the approved plan and complete the work within 6 months.

Further details on what is permissible and the approval process are in Declaration of Protective Covenants for Valley Green (CC&Rs) Article B, Section 1 and Article C, respectively.

2. Businesses. No businesses are allowed. (CC&Rs Article B, Section 5)
3. Signs. Only to advertise for sale of the house and not more than 5 square feet in size. (CC&Rs Article B, Section 3)
4. Nuisances. Keep garbage and other wastes in suitable, clean, and sanitary containers and keep it out of sight. Nothing shall be done on a Lot which may become a nuisance to the neighborhood. (CC&Rs Article B, Section 4)
5. Storage. No goods, equipment, vehicles (including busses, boats, motor homes and trailers of any description) or materials or supplies shall be kept, stored, dismantled, or repaired outside of any building or approved fence or permitted out-building on any Lot, or on the street adjacent to a Lot. (CC&Rs Article B, Section 6)
6. Clothesdrying. No portion of any Lot shall be used as a drying or hanging area for laundry where it can be viewed from any street or house. (CC&Rs Article B, Section 8)
7. Animals. Cats, dogs and other household pets may be kept as long as it is not for financial gain (e.g. breeding, wool-gathering for sale). (CC&Rs Article B, Section 2)
8. Firearms and related items. May not be discharged within Valley Green including BB guns, pellet guns and bows and arrows. (CC&Rs Article B, Section 7)